



K LINE is an essential and functional solution of design that satisfies the most common requirements for the shelf supports.

K LINE has been developed with a highly captivating and elegant shape so that it can be used as a shelf support for both wood shelves and glass shelves, in the latter case simply by applying a bespoke layer of rubber.

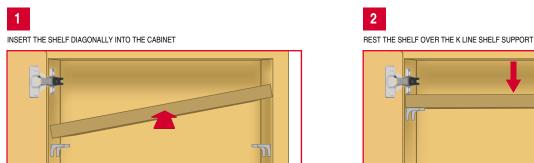
A version of K LINE with a vertical pin of Ø 5 mm has been also developed in order to lock the shelf horizontally.

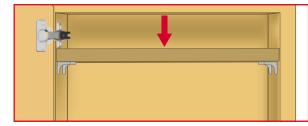
In any case, all the versions of K LINE respect the European regulation UNI EN 14749

Zinc alloy Engineering plastic rubber



ASSEMBLING K LINE



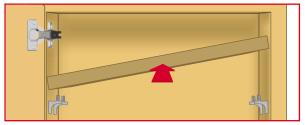


ASSEMBLING K LINE WITH LOCKING PIN



1

INSERT THE SHELF DIAGONALLY INTO THE CABINET





2

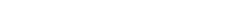
2

REST THE SHELF OVER THE K LINE SHELF SUPPORT



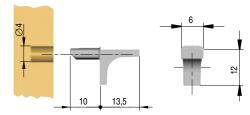


REST THE (GLASS) SHELF OVER THE K LINE GLASS SHELF SUPPORT





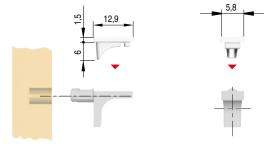
INSERT THE (GLASS) SHELF DIAGONALLY INTO THE CABINET

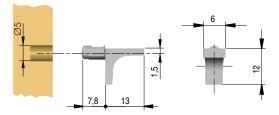


With Ø 4mm pin.

Part. no	Finish	
10208110YA	Nickel-plated	
Other finishes available on request		

Other finishes available on request





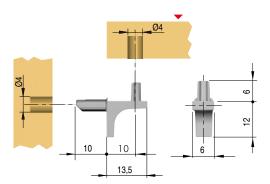
With Ø 5mm pin.

	Part. no	Finish	
	10208020YA	Nickel-plated	
1	Other finishes available on request		

Clear rubber pad (supplied as separate part).

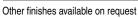
Part. no	Finish
10208060AA	Natural

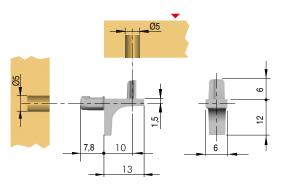
K LINE WITH PIN TO LOCK THE SHELF HORIZONTALLY



With Ø 4mm pin and Ø 4mm shelf-fixing lug.

Part. no	Finish
10208140YA Nickel-plat	
102001401A	Nickel-platec



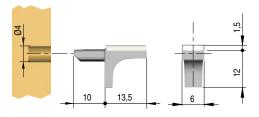


With Ø 5mm pin and Ø 5mm shelf-fixing lug.

Part. no	Finish	
10208050YA	Nickel-plated	

Other finishes available on request

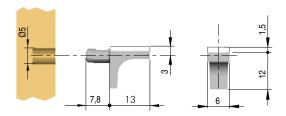
K LINE SHELF SUPPORT WITH CLEAR RUBBER PAD INSERTED FOR GLASS SHELVES



With Ø 4mm pin.

Part. no	Plastic	Finish	
10208130YA	Natural	Nickel-plated	
Other finishes sucilable or request			

Other finishes available on request



With Ø 5mm pin .

Part. no	Plastic	Finish
10208030YA	Natural	Nickel-plated

Other finishes available on request